

# Robot Mapping

## Summary on the Kalman Filter & Friends: KF, EKF, UKF, EIF, SEIF

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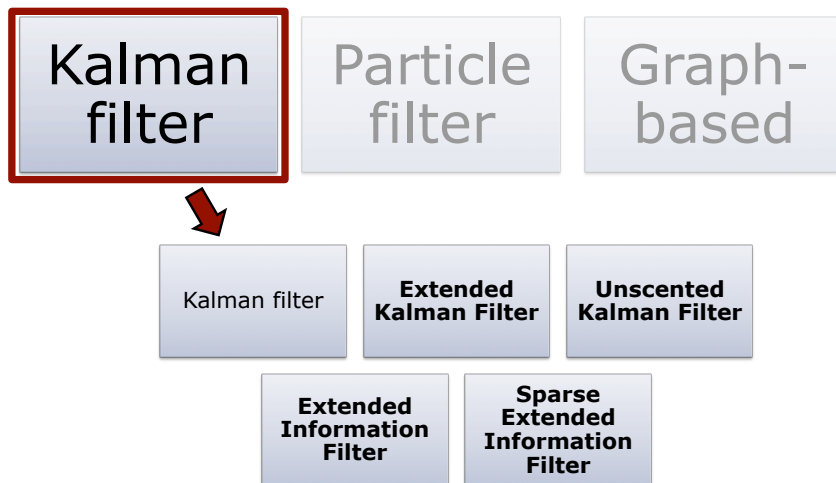
# Three Main SLAM Paradigms

Kalman filter

Particle filter

Graph-based

# Kalman Filter & Its Friends



# Kalman Filter Algorithm

- 1: `Kalman_filter`( $\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$ ):
- 2:  $\bar{\mu}_t = A_t \mu_{t-1} + B_t u_t$
- 3:  $\bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$  **prediction**
- 4:  $K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1}$
- 5:  $\mu_t = \bar{\mu}_t + K_t (z_t - C_t \bar{\mu}_t)$  **correction**
- 6:  $\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$
- 7: `return`  $\mu_t, \Sigma_t$

## Non-linear Dynamic Systems

- Most realistic problems in robotics involve nonlinear functions

~~$$x_t = A_t x_{t-1} + B_t u_t + \epsilon_t \quad z_t = C_t x_t + \delta_t$$~~



$$x_t = g(u_t, x_{t-1}) + \epsilon_t \quad z_t = h(x_t) + \delta_t$$

**requires linearization**



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## KF vs. EKF

- EKF is an extension of the KF
- Approach to handle the non-linearities
- Performs local linearizations
- Works well in practice for moderate non-linearities and uncertainty
- Complexity:  $O(k^{2.4} + n^2)$

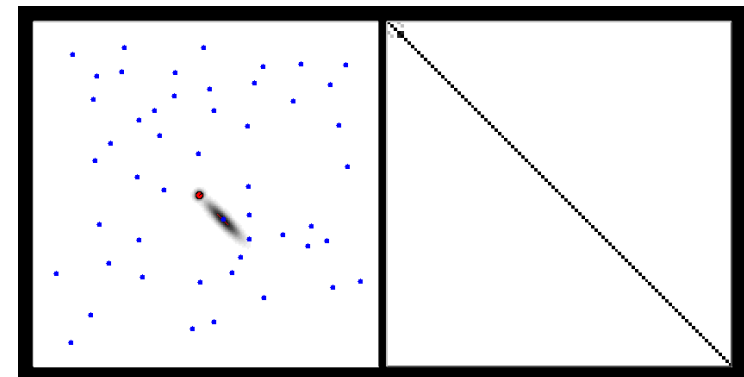
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## EKF for SLAM

$$\underbrace{\begin{pmatrix} x_R \\ m_1 \\ \vdots \\ m_n \end{pmatrix}}_{\mu} \quad \underbrace{\begin{pmatrix} \Sigma_{x_R x_R} & \Sigma_{x_R m_1} & \dots & \Sigma_{x_R m_n} \\ \Sigma_{m_1 x_R} & \Sigma_{m_1 m_1} & \dots & \Sigma_{m_1 m_n} \\ \vdots & \vdots & \ddots & \vdots \\ \Sigma_{m_n x_R} & \Sigma_{m_n m_1} & \dots & \Sigma_{m_n m_n} \end{pmatrix}}_{\Sigma}$$

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## EKF SLAM



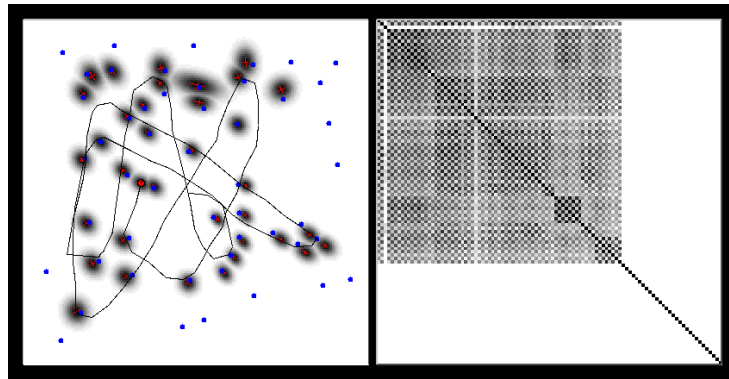
Map

Correlation matrix

Courtesy of M. Montemerlo

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## EKF SLAM

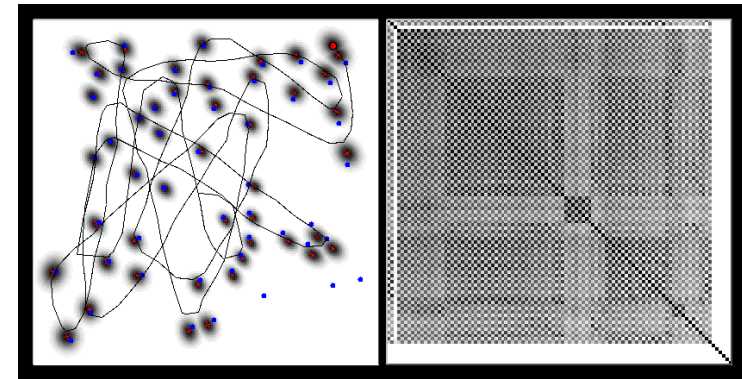


Map

Correlation matrix

Courtesy of M. Montemerlo 9

## EKF SLAM



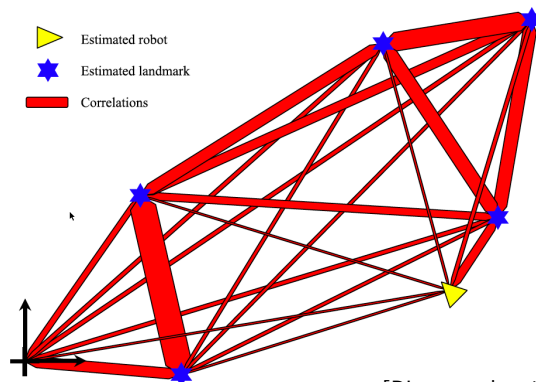
Map

Correlation matrix

Courtesy of M. Montemerlo 10

## EKF-SLAM Properties

- In the limit, the landmark estimates become **fully correlated**



[Dissanayake et al., 2001] 11

## EKF-SLAM Complexity

- Cubic complexity only on the measurement dimensionality
- Cost per step: dominated by the number of landmarks:  $O(n^2)$
- Memory consumption:  $O(n^2)$
- The EKF becomes computationally intractable for large maps!

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## Unscented Kalman Filter (UKF)

### UKF Motivation

- Kalman filter requires linear models
- EKF linearizes via Taylor expansion

**Is there a better way to linearize?**

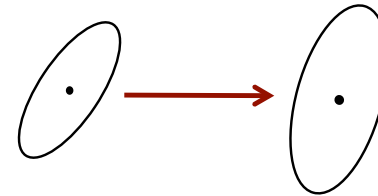
**Unscented Transform**



**Unscented Kalman Filter (UKF)**

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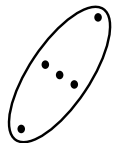
## Taylor Approximation (EKF)



Linearization of the non-linear function through Taylor expansion

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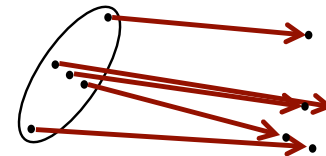
## Unscented Transform



Compute a set of (so-called) sigma points

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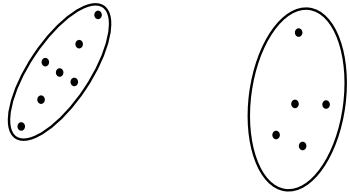
## Unscented Transform



Transform each sigma point through the non-linear motion and measurement functions

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## Unscented Transform



Reconstruct a Gaussian from the transformed and weighted points

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## UKF vs. EKF

- Same results as EKF for linear models
- Better approximation than EKF for non-linear models
- Differences often “somewhat small”
- No Jacobians needed for the UKF
- Same complexity class
- Slightly slower than the EKF

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## EIF: Two Parameterizations for a Gaussian Distribution

### moments

$$\Sigma = \Omega^{-1}$$

$$\mu = \Omega^{-1} \xi$$

covariance matrix  
mean vector

### canonical

$$\Omega = \Sigma^{-1}$$

$$\xi = \Sigma^{-1} \mu$$

information matrix  
information vector

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## Extended Information Filter

- The EIF is the EKF in information form
- Instead of the moments  $\Sigma, \mu$  the canonical form is maintained using  $\Omega, \xi$
- Conversion between information for and canonical form is expensive
- EIF has the same expressiveness than the EKF

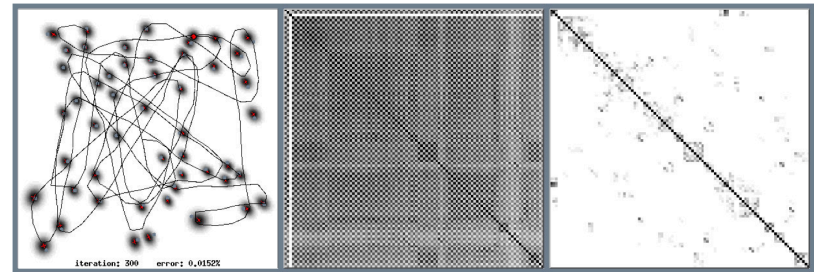
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## EIF vs. EKF

- Complexity of the prediction and corrections steps differs
- KF: efficient prediction, slow correction
- IF: slow prediction, efficient correction
- “The application determines the filter”
- In practice, the EKF is more popular than the EIF

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## Motivation for SEIF SLAM



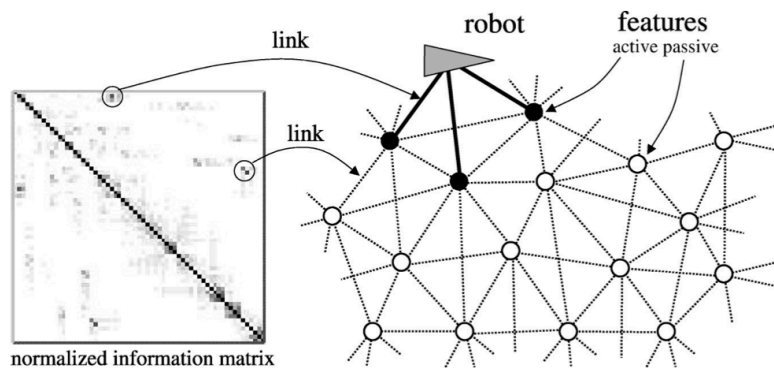
Gaussian  
estimate  
(map & pose)

normalized  
covariance  
matrix

normalized  
information  
matrix

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## Keep the Links Between in the Information Matrix Bounded



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## Four Steps of SEIF SLAM

1. Motion update
2. Update of the state estimate
3. Measurement update
4. Sparsification

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## Efficiency of SEIF SLAM

- Maintains the robot-landmark links only for a small set of landmarks at a time
- Removes robot-landmark links by sparsification (equal to assuming conditional independence)
- This also bounds the number of landmark-landmark links
- Exploits sparsity of the information matrix in all computations

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## SEIF SLAM vs. EKF SLAM

- SEIFs are an efficient **approximation** of the EIF for the SLAM problem
- Neglects links by sparsification
- **Constant time** updates of the filter (for known correspondences)
- **Linear memory** complexity
- **Inferior quality** compared to EKF SLAM

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## Summary

- KFs deal differently with non-linear motion and measurement functions
- KF, EKF, UKF, EIF suffer from complexity issues for large maps
- SEIF approximations lead to sub-quadratic memory and runtime complexity
- All filters presented so far, **require Gaussian distributions**

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