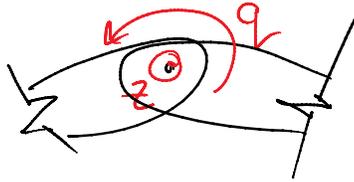


## 7.1\_DescribingRobotArms

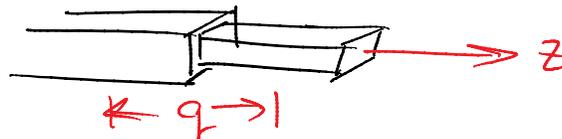
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### Joint Types:

Revolute -



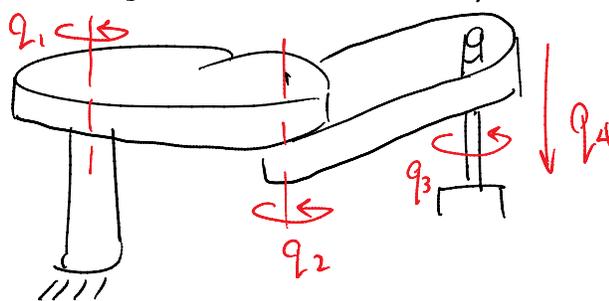
Prismatic -



### Arm Types:

Revolute - all joints are revolute

Scara - major links move in a horizontal plane.  
Usually used for vertical insertion tasks.



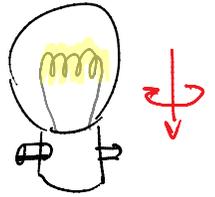
### Task requirements:

General tasks - end effector must have 6 dof.

The set of end effector poses must be a 6D subset of  $SE(3)$ .

Vertical insertion tasks - end effector must cover a 4D subset of  $SE(2) \times I'$ .

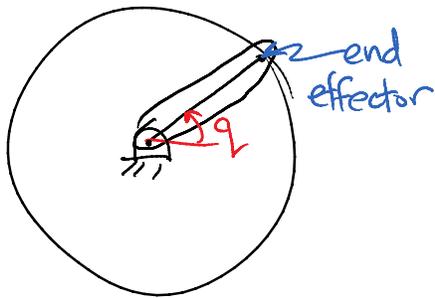
Pros - simpler, more accurate, faster  
 Cons - can't perform arbitrary tasks.



## Workspace

The subset of  $\mathbb{R}^n$  where the origin of the tool frame can be placed, where  $n = 2$  or  $3$ .

1R planar

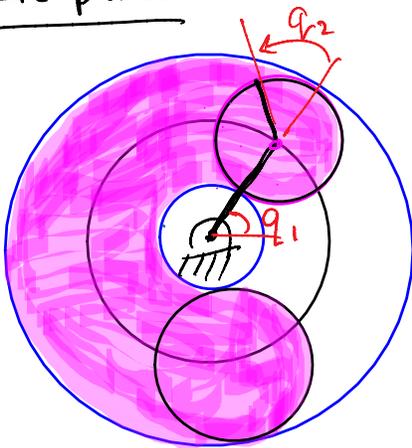


$\mathcal{W} = S'$   
 or  $I'$   
 with joint limits.

1P-planar

$\mathcal{W} = I'$

2R-planar



with no joint limits,  
 $\mathcal{W} = \text{disc with a hole}$   
 with joint limits  
 $\mathcal{W} = \text{disc}$

$\mathcal{W}$  of 3R-planar robot is similar.

$\mathcal{W}$  of all planar robots with small # of R and P joints are easy to construct via enumeration.

## Dexterous Workspace, $\mathcal{W}_D$

Def: The subset of  $\mathcal{W}$  that can be reached with all end effector orientations.

Desirable for  $\mathcal{W}_D$  to be 2D for planar robots and 3D for spatial robots.

Necessary conditions :

Planar case: At least one revolute joint w/o limits and at least two other joints to position the end effector.

Spatial case: At least three revolute joints and at least three other joints to position the end effector.

Note: Joint limits will reduce volume of dexterous workspace.

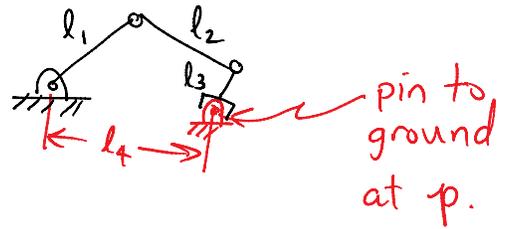
Solutions for boundary of  $\mathcal{W}_D$  :

3D: Analytical solutions do not exist  
Exact Numerical solutions are very expensive.

2D: Analytical solutions should exist  
Exact numerical solutions should be easy to compute.

# A topological perspective for 3R-planar robots

Pin the end effector to the ground and check if it can be rotated by  $2\pi$  radians.



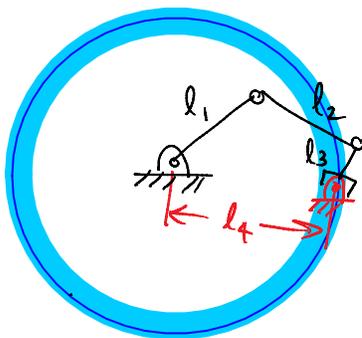
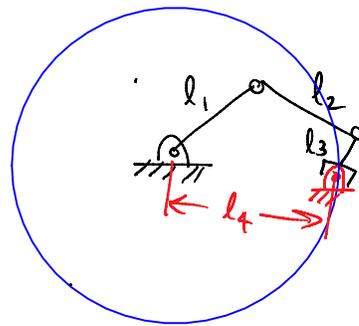
Theorem:

Let  $L = \sum_{i=1}^4 l_i$ . Iff  $l_i + l_j \geq \frac{1}{2}L \forall i, j \in \{1, 2, 4\}$ ,

then  $l_3$  may rotate  $2\pi$  radian while pinned at p.

If thm. is satisfied at p, then it is satisfied at all points on the circle of radius  $l_4$ .

Now vary  $l_4$  to "thicken" the dexterous work space.



Experiment with some numbers.

Let  $l_1 = 5$ ,  $l_2 = 4$ ,  $l_3 = 1$ .

Also let  $\lambda_i$  be the  $i$ th longest link.

From the theorem,  $l_3$  must be the shortest link

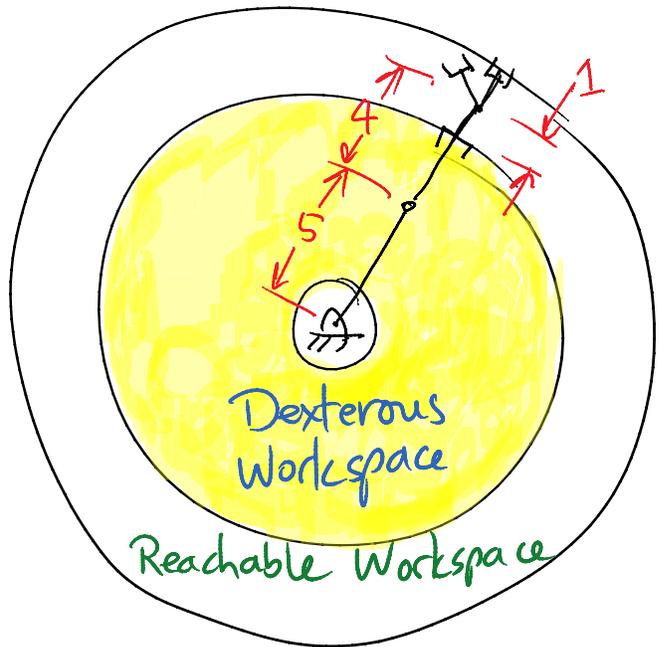
and  $\lambda_2 + \lambda_3 > \frac{1}{2}L = \frac{1}{2}(l_1 + l_2 + l_3 + l_4)$

Clearly  $0 \leq l_4 \leq 10$ .

How big can  $l_4$  be and still satisfy the conditions?

If  $l_4 \geq 5$ , then we require  $l_1 + l_2 > \frac{1}{2}(l_1 + l_2 + l_3 + l_4)$

$l_4$	$l_2 + l_3$	$l_4/2$
10	9	10
9	9	9.5
8	9	9
7	9	8.5
6	9	8
5	9	7.5
4	8	7
3	7	6.5
2	6	6
1.9	5.9	5.95



Note: The theorem is valid for any number of revolute joints and prismatic joints can be incorporated by allowing the link lengths to vary.

# Standard Denavit-Hartenberg parameters

This is a minimal representation

Only 4 parameters:

- 3 are constant
- 1 is variable

## Frame assignment

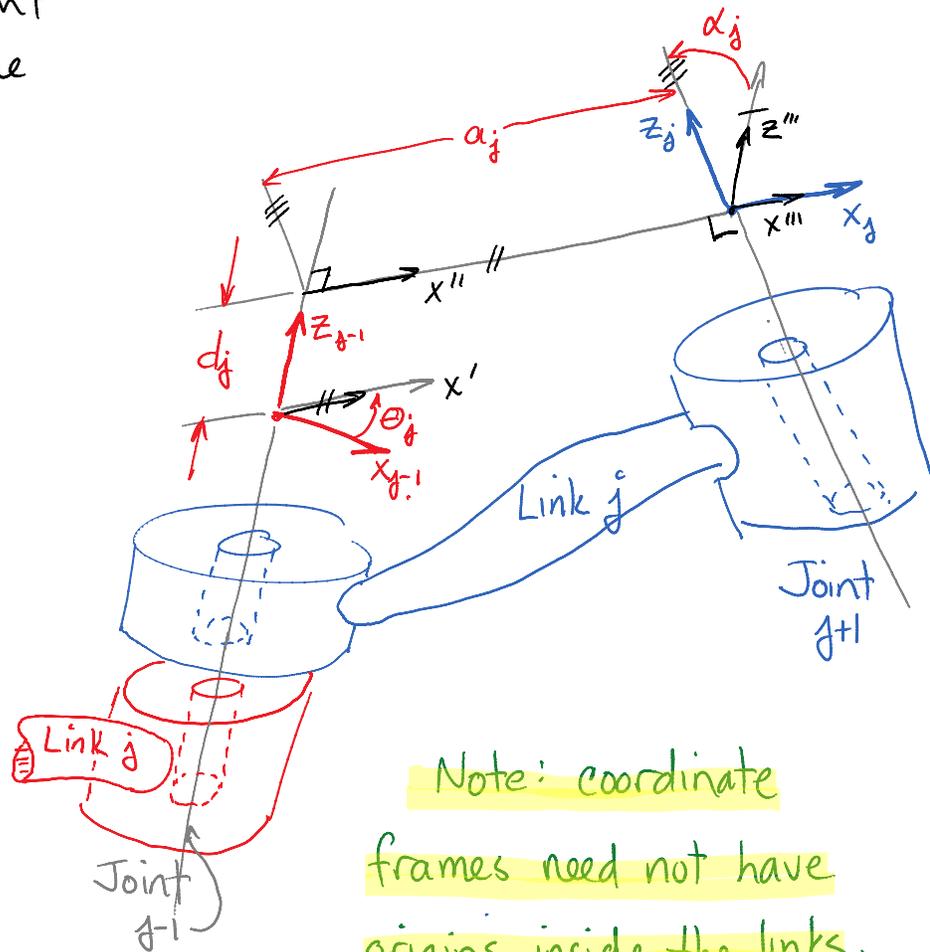
- Identify joint axes.  
Label them  $z_j$ ,  
 $j=1,2,\dots,N$
- Identify common normal of  $z_{j-1}$  and  $z_j$ ,  $\forall j$   
Label them  $x_j$
- Define parameters

$\theta_j$  = angle about  $z_{j-1}$   
from  $x_{j-1}$  to  $x_j$

$d_j$  = distance along  $z_{j-1}$  from origin  $\{j-1\}$  to origin  $\{j\}$

$a_j$  = distance along  $x_j$  from " " " " "  
(i.e., the distance between  $z_{j-1}$  and  $z_j$ )

$\alpha_j$  = angle about  $x_j$  from  $z_{j-1}$  to  $z_j$



$$\sigma_j = \begin{cases} 0 & \Rightarrow \text{joint } j \text{ is revolute, and } \theta_j \text{ is the joint var.} \\ 1 & \Rightarrow \text{joint } j \text{ is prismatic, and } d_j \text{ is the joint var.} \end{cases}$$

Relative pose :

$${}^0A_j = T_{Rz}(\theta_j) T_z(d_j) T_x(a_j) T_{Rx}(\alpha_j) \quad \text{corke (7.2)}$$

$$= \begin{bmatrix} c_\theta & -s_\theta c_\alpha & s_\theta s_\alpha & a c_\theta \\ s_\theta & c_\theta c_\alpha & c_\theta s_\alpha & a s_\theta \\ 0 & s_\alpha & c_\alpha & d \\ 0 & 0 & 0 & 1 \end{bmatrix}_j$$

where all quantities have subscript,  $j$

Note error in text.  
"a" is correct, not "α".

Terminology:

$$\text{Robot configuration: } q \in \mathbb{R}^N, \quad q = [q_1, q_2, \dots, q_N]$$

$$\text{where } q_i = \begin{cases} \theta_i & \text{if } \sigma_i = 0 \\ d_i & \text{if } \sigma_i = 1 \end{cases}$$

$$L = \text{Link}([0, 0.1, 0.2, \pi/2, 0])$$