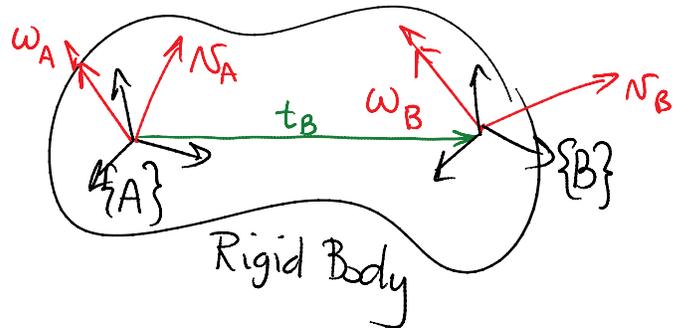


8.1.1 Transforming Velocities between Coordinate Frames

$${}^A T_B = \begin{bmatrix} {}^A R_B & {}^A t_B \\ 0 & 1 \end{bmatrix}$$



Let $v = \begin{bmatrix} v \\ \omega \end{bmatrix}$ be the spatial velocity of a point.

Choose origins as points of interest

$$v_A = \begin{bmatrix} v_A \\ \omega_A \end{bmatrix} \quad v_B = \begin{bmatrix} v_B \\ \omega_B \end{bmatrix}$$

$$v_B = v_A + \omega_A \times r = \begin{bmatrix} I \\ (3 \times 3) \end{bmatrix} v_A - t_B \times \omega_A = \begin{bmatrix} I \\ 0 \end{bmatrix} v_A - S(t_B) \omega_A$$

$$\omega_B = \omega_A$$

$$\Rightarrow v_B = \begin{bmatrix} v_B \\ \omega_B \end{bmatrix} = \begin{bmatrix} I & -S(t_B) \\ 0 & I \end{bmatrix} \begin{bmatrix} v_A \\ \omega_A \end{bmatrix} = J v_A$$

Assume we know v_A in $\{A\}$ and want to know v_B in $\{B\}$.

$${}^A\omega_A = {}^A\omega_B, \text{ but } {}^B\omega_B = {}^B R_A {}^A\omega_B$$

$${}^B R_A ({}^A N_B = {}^A N_A - S({}^A t_B) {}^A \omega_A)$$

$${}^B N_B = {}^B R_A {}^A N_A - {}^B R_A S({}^A t_B) {}^A \omega_A$$

$${}^B v_B = \begin{bmatrix} {}^B R_A & -{}^B R_A S({}^A t_B) \\ 0 & {}^B R_A \end{bmatrix} {}^A v_A$$

Corke's result is achieved by recalling ${}^B R_A = {}^A R_B^T$,
 $S^T = -S$, and $(AB)^T = B^T A^T$

$${}^B v = {}^B J_A^A v$$

Text also uses notation:

$${}^B v = {}^B J_A^A v$$

$$\boxed{{}^B v = J_v({}^A T_B) {}^A v} \quad (8.3)$$

$$\text{where } J_v({}^A T_B) = \begin{bmatrix} {}^A R_B^T & (S({}^A t_B) {}^A R_B)^T \\ 0 & {}^A R_B^T \end{bmatrix} \quad (8.4)$$

Matlab function: `tr2jac({}^A T_B)`

8.1.2. Jacobian in End Effector Frame

Recall in Corke's text,

$$\{W\} = \{0\} \ \& \ \{E\} = \{N\}$$

$$\text{Eq. (8.2)} \quad v = J(q) \dot{q}$$

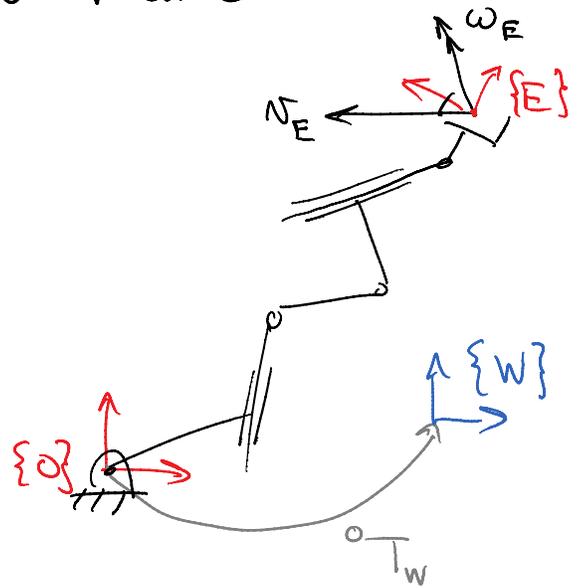
Here $v = {}^W v_E$.

The Matlab expression is :

$$\underline{\text{jacob0}}(q) * \dot{q} = {}^W v_E$$

Now how do we map ${}^W v_E$ to ${}^E v_E$?

$$\underline{\text{jacobn}}(q) * \dot{q} = {}^E v_E$$



Confusion in text ... last equations in 8.1.2.

$$\begin{aligned} {}^0 v_N &= {}^0 J_N^N v_N \\ &= J_v({}^N T_0) {}^N J_N(q) \dot{q} \end{aligned}$$

$$= \dot{J}(q) \dot{q}$$

$$\Rightarrow \dot{J}(q) = J_v({}^N T_0) {}^N J_N(q)$$

$${}^W v_E = {}^W J_E^E {}^E v_E$$

But is this what is really meant?

This would compute the spatial velocity of the origin

of $\{0\}$ as if $\{0\}$ were rigidly attached to $\{N\}$.

What I believe is intended is to express ${}^N v_N$ in $\{0\}$, ${}^0 v_N$

$${}^0 v_N = \begin{bmatrix} {}^0 R_N & 0 \\ 0 & {}^0 R_N \end{bmatrix} {}^N v_N !$$

8.1.3. Analytical Jacobian

We have $T(q) = \begin{bmatrix} R(q) & t(q) \\ 0 & 1 \end{bmatrix}$

Partition J as follows:

$$\begin{bmatrix} \dot{N} \\ \dot{\omega} \end{bmatrix} = \begin{bmatrix} J_P \\ J_o \end{bmatrix} \dot{q}$$

related to position of P
related to orientation of link containing P.

$$\dot{N} = \frac{d}{dt}(t(q)) = \frac{\partial t(q)}{\partial q} \dot{q}$$

$$J_P = \begin{bmatrix} \frac{\partial t_x}{\partial q_1} & \dots & \frac{\partial t_x}{\partial q_N} \\ \frac{\partial t_y}{\partial q_1} & \dots & \frac{\partial t_y}{\partial q_N} \\ \frac{\partial t_z}{\partial q_1} & \dots & \frac{\partial t_z}{\partial q_N} \end{bmatrix}$$

J_ϕ is more complicated.

We want $\omega = J_\phi(q) \dot{q}$

Recall $\dot{R}(q) = S(\omega)R(q)$

$$\Rightarrow \dot{R}(q) R^T(q) = S(\omega) = \begin{bmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ \omega_y & \omega_x & 0 \end{bmatrix}$$

Use $\dot{R} = \frac{\partial R}{\partial q_1} \dot{q}_1 + \frac{\partial R}{\partial q_2} \dot{q}_2 + \dots + \frac{\partial R}{\partial q_N} \dot{q}_N$

Postmultiply by $R^T(q)$

Simplify to yield $\omega_x =$ function of q and linear in \dot{q}
 $\omega_y =$ "
 $\omega_z =$ "

Results can be arranged into $\underline{J_\phi \dot{q} = \omega}$

Combining J_p and J_ϕ yields:

$v = J(q) \dot{q}$, where the functional dependence on q is known explicitly.

8.1.4. Jacobian Condition & Manipulability

$$v = J(q) \dot{q}$$

row of zeros?

$$\begin{bmatrix} \vdots \\ N_2 \\ \vdots \end{bmatrix} = \begin{bmatrix} \text{Don't Care} \\ \text{---} \\ 0 \quad 0 \quad 0 \quad \dots \quad 0 \\ \text{---} \\ \text{Don't Care} \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \end{bmatrix}$$

\Rightarrow corresp. velocity = 0!

column of zeros? \Rightarrow corresp. joint motion
doesn't effect end-eff. vel.

column of large values \Rightarrow corresp joint has
large effect.

The inverse relationship - $\dot{q} = J^{-1} v$

column of large values \Rightarrow desired values of v
can require large joint velocities

Determining singular configurations analytically.

Assume J is (6×6) .

Singular configs exist when $\det(J) = 0$

These configs should be avoided when using Cartesian space moves.

One can identify singular configs analytically by solving $\det(J) = 0$.

$$\text{Let } {}^0Q_N = \{q \mid \det({}^0J_N) = 0\}$$

$${}^N Q_N = \{q \mid \det({}^N J_N) = 0\}$$

$$\text{Then } {}^N Q_N = {}^0 Q_N!$$

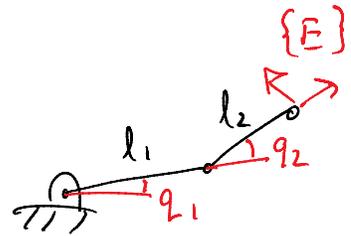
The singular set is determined by the kinematic structure, not the frame of reference.

Example: 2R-Planar Manipulator.

$$p_x = l_1 c_1 + l_2 c_{12}$$

$$p_y = l_1 s_1 + l_2 s_{12}$$

$$\phi = q_1 + q_2$$



$$\begin{bmatrix} \dot{p}_x \\ \dot{p}_y \\ \dot{\phi} \end{bmatrix} = \underbrace{\begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 1 & 1 \end{bmatrix}}^{} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \end{bmatrix}$$

${}^0 J_E (3 \times 2)$

Every configuration is singular, because one cannot choose $\dot{p}_x, \dot{p}_y, \dot{\phi}$ arbitrarily and determine corresponding \dot{q}_1, \dot{q}_2 !

Continue, ignoring ϕ .

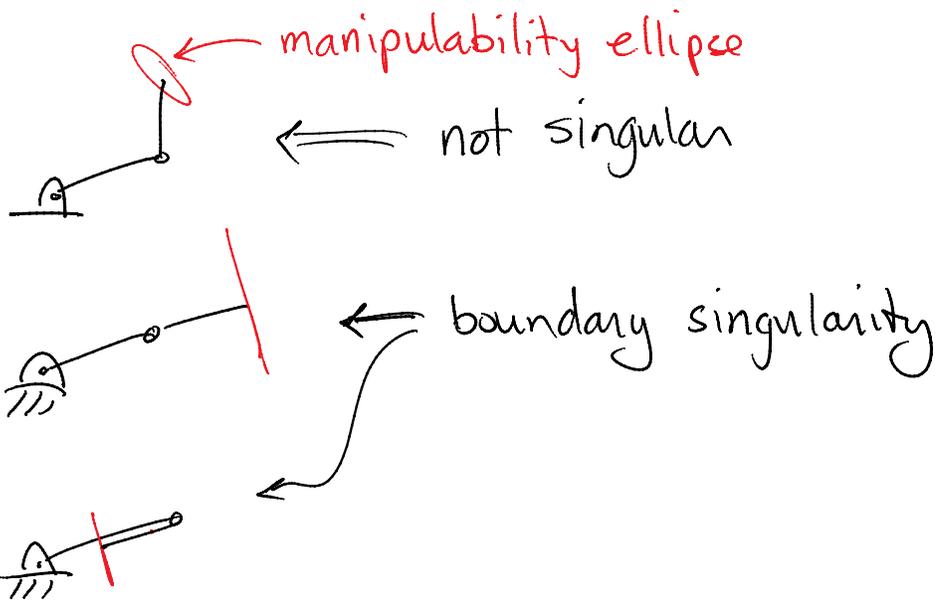
$${}^w \begin{bmatrix} \dot{p}_x \\ \dot{p}_y \end{bmatrix}_{E_{org}} = \underbrace{\begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}}^{} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \end{bmatrix}$$

${}^w J_E (2 \times 2)$

$$\text{Det}({}^w J_E) = J_{11} J_{22} - J_{21} J_{12} \xrightarrow{\text{simplify}} \underline{\underline{l_1 l_2 s_2}}$$

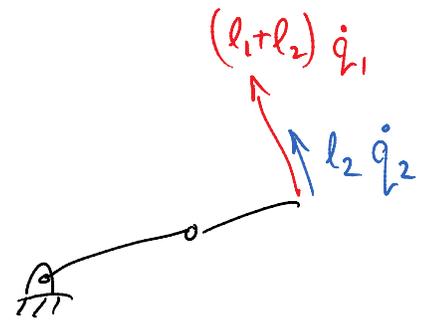
Singular configs are defined by $l_1 l_2 s_2 = 0$

$$s_2 = 0 \text{ iff } \theta_2 = \pm n\pi, \quad n \in \mathbb{Z}$$



$${}^w J_E(q_1, 0) = \begin{bmatrix} -(l_1 + l_2) s_1 & -l_2 s_1 \\ (l_1 + l_2) c_1 & l_2 c_1 \end{bmatrix}$$

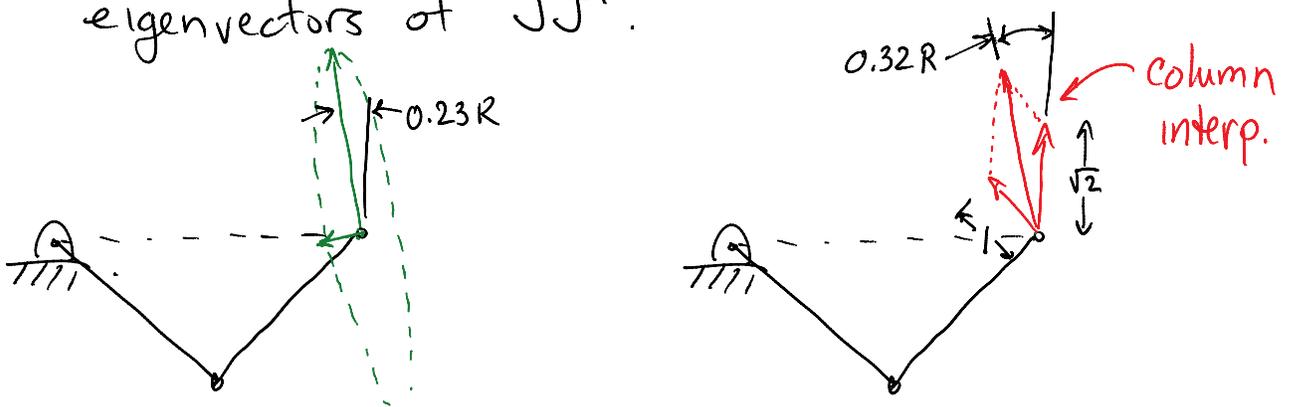
columns are proportional



Only motion tangent to workspace boundary is possible!

see Chap 8, Sec 1, demos Matlab code

Interpretation of columns of J not same as
eigenvectors of JJ^T .



Eigenvector of maximum eigen value gives the direction
of greatest end-effector velocity, given that the
joint velocities satisfy $\|\dot{q}\| \leq 1$.

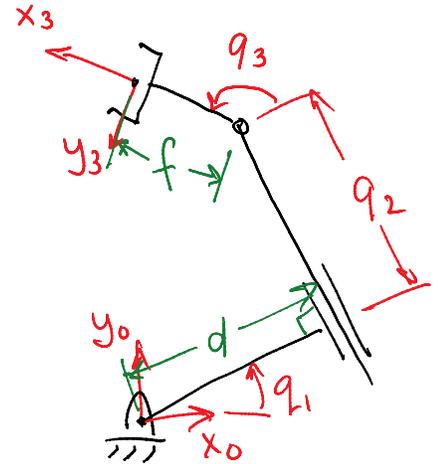
In this direction, the robot :

has the lowest resolution for position control.
is weakest for force application

Another planar example: RPR manipulator

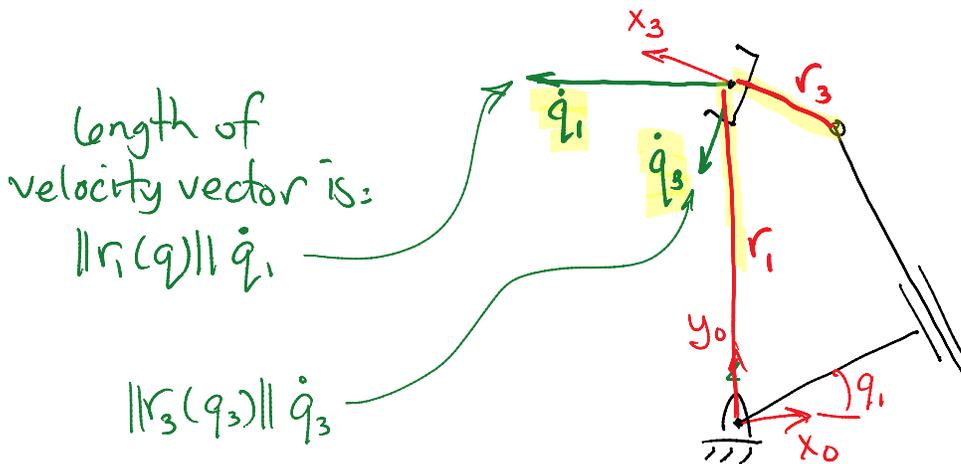
Fwd. Kin Model

j	θ_j	d_j	a_j	α_j	σ_j
1	q_1	0	d	$-\pi/2$	0
2	0	q_2	0	$\pi/2$	1
3	q_3	0	f	0	0



$${}^0T_3(q) = \begin{bmatrix} c_{13} & -s_{13} & dc_1 - q_2 s_1 + fc_{13} \\ s_{13} & c_{13} & ds_1 + q_2 c_1 - fs_{13} \\ 0 & 0 & 1 \end{bmatrix}$$

$${}^0J_3 = \begin{bmatrix} -ds_1 - q_2 c_1 - fs_{13} & -s_1 & -fs_{13} \\ dc_1 - q_2 s_1 - fc_{13} & c_1 & -fc_{13} \\ 1 & 0 & 1 \end{bmatrix}$$

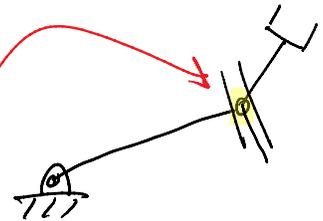


Let $\|v_3\| = 1$. What direction will yield fastest motion for $\|\dot{q}\| = 1$?

What about singularities?

Matlab's symbolic toolbox gives $\det(J) = -q_2$

$q_2 = 0 \Rightarrow$ revolute joint lies along the line of the first link.



This is an interior singularity!

Look at J

$${}^0J_3 = \begin{bmatrix} -ds_1 & -fs_{13} & -s_1 \\ ds_1 & -fc_{13} & c_1 \\ 1 & 0 & 1 \end{bmatrix}$$

col 1
col 2
col 3

The columns are linearly dependent!

$$\text{col 1} = d * \text{col 2} + \text{col 3}.$$

Rank(J) = 2 \therefore only velocities in a 2D subspace of (v_x, v_y, ω_z) can be achieved.

What velocities are impossible?

$\text{null}(J)$ is 1 dimensional.

What motion causes no end-effector motion?

Are there any boundary singularities? No!

Kuka Jacobian?