Albert-Ludwigs-Universität Freiburg, Institut für Informatik

Dr. Gian Diego Tipaldi, Prof. Wolfram Burgard

Lecture: Robot Mapping

Winter term 2015

## Sheet 2

Topic: Bayes Filter

Submission deadline: Nov. 2, 2015

Submit to: robotmappingtutors@informatik.uni-freiburg.de

## Exercise: Bayes Filter

A robot is equipped with a manipulator to paint an object. Furthermore, the robot has a sensor to detect whether the object is colored or blank. Neither the manipulation unit nor the sensor are perfect.

From previous experience you know that the robot succeeds in painting a blank object with a probability of

$$p(x_{t+1} = \text{colored} \mid x_t = \text{blank}, u_{t+1} = \text{paint}) = 0.9,$$

where  $x_{t+1}$  is the state of the object after executing a painting action,  $u_{t+1}$  is the control command, and  $x_t$  is the state of the object before performing the action.

The probability that the sensor indicates that the object is colored although it is blank is given by  $p(z = \text{colored} \mid x = \text{blank}) = 0.2$ , and the probability that the sensor correctly detects a colored object is given by  $p(z = \text{colored} \mid x = \text{colored}) = 0.7$ .

Unfortunately, you have no knowledge about the current state of the object. However, after the robot performed a painting action the sensor of the robot indicates that the object is colored.

Compute the probability that the object is still blank after the robot has performed an action to paint it. Use an appropriate prior distribution and justify your choice. Hand in the solution as a PDF file. Octave computations are not required this time.